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The "A Souvenir" sound clip was extracted from CABBAGE.WAD.

MacDoom Review logo and arrow rendered in Ray Dream Designer 3. Game graphics by id Software, extracted using WinTex, with drop shadows added in Adobe Photoshop 3.0 with Alien Skin Software's Black Box.

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Anyway, I tried to warn you, and you wouldn't listen. I have it all on tape. Really.